

| MODULE | TOPIC | TIME & PLACE |
|------------------|---|---|
| M1 * | SERIOUS GAMES AND LEARNING An introduction to the concept of serious games, gamification, learning and scenario thinking. | September 6th, 1- 4 pm CET Zoom/MS Teams |
| M2 ** | PLAYING THE SIMULATION A deep dive into the simulation workshop style and testing the 'training environment'. <i>One-day classroom training</i> -----OR----- <i>two half-day virtual trainings</i> (Dinner and networking are included in classroom trainings.) | <i>Classroom training</i> September 9th, 9 am - 5 pm CET Kronprinsessegade 20, 1306 Copenhagen K ----- <i>Virtual trainings</i> September 16th, 12:30 - 4:30 pm CET September 17th, 1- 4pm CET Zoom/MS Teams |
| M3 ** | MODELS, THEORIES AND TOOLS Q&A from module 2 followed by a look into the theoretical foundations, key facilitator skills and transfer tools. | October 4th, 1- 4 pm CET Zoom/MS Teams |
| M4 * | FACILITATOR POSITIONS AND QUESTION TYPES Integrating simulations in learning and development programmes. | October 11th, 1- 4 pm CET Zoom/MS Teams |
| M5 *** | PRODUCT AND CONSULTING SALES APPROACH | October 25th, 1- 4 pm CET Zoom/MS Teams |

* Joint module for participants across all of our leadership simulation

** Simulation specific module

*** Joint module for partners only.